1. How to play

* One player has two character. หนึ่งตัวละคร มีสองผู้เล่น
* Player has 3 health.
* In each stage have time to 120 minutes.
* If the character clashed with thorns. Life will be reduced 1 points.
* If the character falls to the floor. Game over
* The player will win when both characters, standing at the flag, within the time limit.

1. Button

* Left shift: change the character.
* Spacebar: jump.
* Keys Left: Walk Left
* Key Right: Walk Right;
* Level Stage Button: Change Level
* Help : Help is the function will show that How to play Game;
* Exit : Close Programe;

1. Block

* Block all the characters can step on them.

1. The trap.

* The player must be a trap, don't! Approaching or stepped on.
* If you found a trap to! Jump!
* Traps in each level, there may be some points in the game, characters can be stepped on, or the pedal.

1. Trip

* You can use the opposite character playing as the base.